

# 2010 HUDSON HOOP CLASSIC XXV

Sponsored by Hudson Kiwanis

## Tournament Rules:

Pool-play format. **Each team is guaranteed 3 games.** Teams that win their pools proceed to the championship game. The tournament committee reserves the right to cancel a round if weather or unforeseen circumstances make it necessary to do so.

Each participant (organization and individual) in this tournament must be covered by their own organization and/or individual's insurance policies.

Each team must supply their own jerseys **with numbers on both front and back.** Where at all possible please comply with this as **it speeds up play.**

**Ten-foot baskets will be used in all divisions.**

Coaches are asked to report no later than one half hour before game time.

Youth basketballs (28.5") will be used. Grade 3 Boys is 27.0".

## Tiebreakers:

- 1<sup>st</sup> Head-to-head result.
- 2<sup>nd</sup> Point differential. This includes a cap or maximum of 15 points/game.
- 3<sup>rd</sup> Fewest points allowed.

## Game Rules:

Certified high school referees will work each game. The National Federation Rules will be used. A few exceptions are listed below:

Games will consist of four (6) minute quarters, with five minutes between halves. Overtime periods are three (3) minutes. Each team is allowed a minimum five-minute warm-up period before each game, up to ten minutes if time permits.

### Team defenses:

- **Teams may play any form of defense.**
- **The first three quarters, no full court press is allowed.** The defense must retreat over the half court line on any change of possession. On the first violation of this rule the team is given a warning. Further violations result in a two-shot technical.
- **In the fourth quarter and overtime, a full court press is allowed.**

### Timeouts

Each team will have two time outs per half. Only one time out is permitted for each overtime period. Unused time outs do not carry over.

### Mercy Rule:

When one team is ahead by 15 points with less than 4 minutes to go in the game, the clock runs continuously. The team in the lead is not allowed to defend in the backcourt until the opponent gets to within 14 points.

### Grade 4 – Special Rule

For free throws, players are permitted to jump over the line.

### Grade 3 – Special Rules

- No pressing allowed in backcourt.
- Free throws for grade 3 boys are 12 feet (Players are not allowed to cross line.)
- 27.0" ball will be used.